



DARK ENERGY  
SURVEY

---

# A Fermi View of Color Terms: Uber Mangled Syn

We've been discussing color terms.  
These are notes describing an approach.

Doug Tucker, Huan Lin, John Marriner, JTA



DARK ENERGY  
SURVEY

# How to does one do DES zero points in the face of color terms? During Global Absolute Calibration

The issue is that each CCD sees (and is a component in) a slightly different system response and thus are on different “filter systems”. So, how do we get zeropoints? We do a  $\chi^2$  over all stars in the survey as measured on single pass data:

$$\chi^2 = \sum_n (m_l - m_{ln,ADU} - a_i - k_j X_i - f_k - V_i - b_k C_l)^2 / \sigma_n^2$$

Where observation  $n$  has attributes:

$l$  is a given star  
 $i$  is a given image  
 $j$  is a given night  
 $k$  is a given CCDs

and:

$\sigma^2$  is the variance of the observation  
 $m_{ADU}$  is the instrumental counts  
 $a$  is the zeropoint  
 $k$  is the extinction  
 $X$  is the airmass

$f$  is some model for the flat field errors

$V$  is some model for illumination errors

$b$  is the color term coefficient and  $C$  is the color of star  $l$

“Ubercal”

Now, the magic is in  $b_k C_l$ : we precompute  $b_k$  and solve for  $C$  as a parameter in the fit. We’ll get a lousy constraint on  $C$  but we’re not interested in  $C$ - it is a nuisance parameter. We can precompute  $b_k$  as we have the system response curves.

*This gets us optimal zeropoints for each CCD image.*



# How to does one do DES color terms?

## In a catalog level operation after Global Absolute Calibration:

DARK ENERGY  
SURVEY

The issue is that what we care about is the coadded catalog, and the coadded catalog is a form of averaging of fluxes taken through different system responses. So, how do we apply the color terms? It isn't as elegant as the last step:

### 1. Prerequisites:

1.1. We work at the coadd catalog level

1.2. A Mangle mask that tracks only image boundaries must be computed

1.2.1. This mask incorporates all bandpasses

“Mangle”

### 2. Then for each homogeneous area in the coadd,

#### 2.1. Locate:

1. The single pass images that are inputs

2. The system response curves of those images,  $T_i(\lambda)$

#### 2.2. For each bandpass, compute the effective bandpass

2.2.1. As  $F_b = \int F_\lambda(\lambda) T_b(\lambda) \lambda^2 d\lambda$  is linear in  $T_b(\lambda)$ , we can form a weighted effective bandpass:  $T_{\text{eff}} = \sum_i T_i / w_i$ .

2.2.2. The  $w_i$  are the weights that went into the coadd, including zeropoint (which includes exposure time).

#### 2.3. and compute the fiducial to effective bandpass ratio: $T_{\text{fid}} / T_{\text{eff}}(\lambda)$ .

#### 2.4. For a library of spectra $F$ , say the Pickles Stellar Atlas, compute “color correction”

To be concrete, I'll work with the g-band and g-r colors.

2.4.1. “color correction” is defined as  $g_{\text{fid}} = g_{\text{eff}} + c (g-r)_{\text{eff}}$  and we know  $g_{\text{fid}} - g_{\text{eff}} = -2.5 * [\text{Int}(F \lambda^2 T_f / T_e)]$ , so

2.4.2. finding “c” is actually a lookup table that goes from the observed  $(g-r)_{\text{eff}}$  to the computed  $g_{\text{fid}} - g_{\text{eff}}$

#### 2.5. So, for each object

“Synthetic”

2.5.1. get its  $(g-r)$ , find the right  $g_{\text{fid}} - g_{\text{eff}}$ , and add it to  $g_{\text{eff}}$ .

Uber Mangled Syn