

# A new experiment-based collision model to overcome the bouncing barrier

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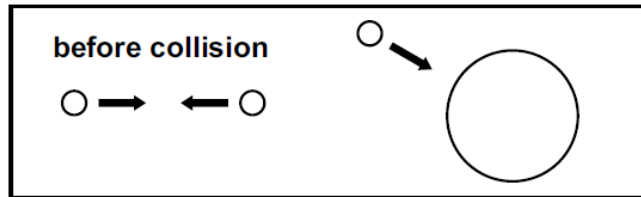
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Collaborators: E. Beitz, T. Birnstiel, C.P. Dullemond,  
Th. Henning, S. Kothe, C. Ormel, R. Schröpfer, R. Weidling



# Model of Güttler et al. (2010)



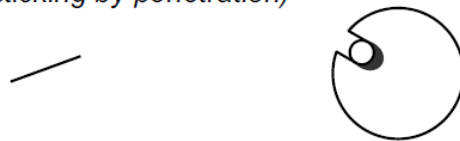
**S1** (*hit & stick*)



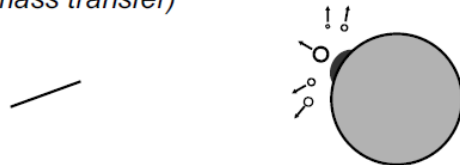
**S2** (*sticking through surface effects*)



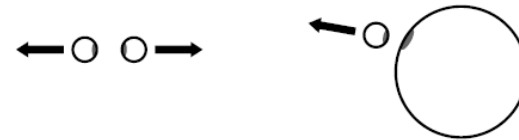
**S3** (*sticking by penetration*)



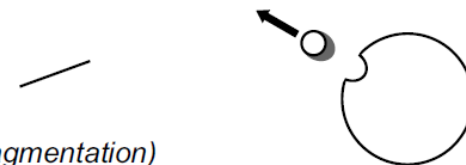
**S4** (*mass transfer*)



**B1** (*bouncing with compaction*)



**B2** (*bouncing with mass transfer*)



**F1** (*fragmentation*)



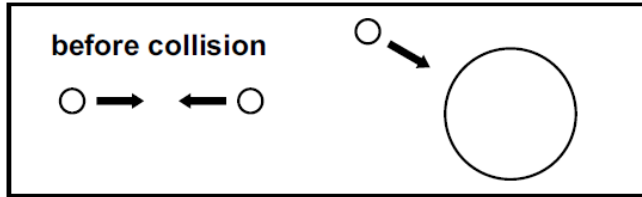
**F2** (*erosion*)



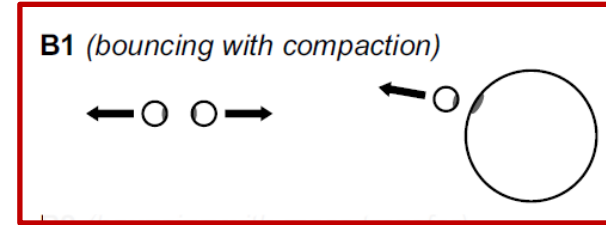
**F3** (*fragmentation with mass transfer*)



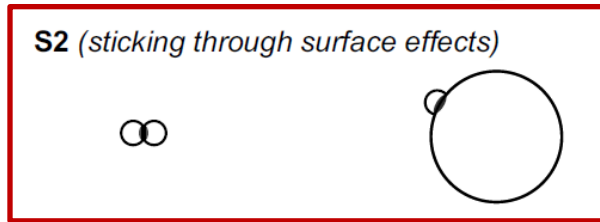
# Reduced Model



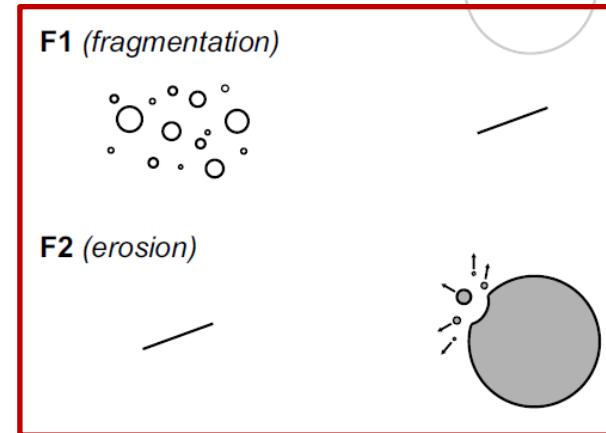
S1 (hit & stick)



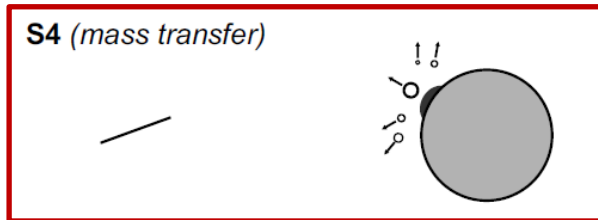
B2 (bouncing with mass transfer)



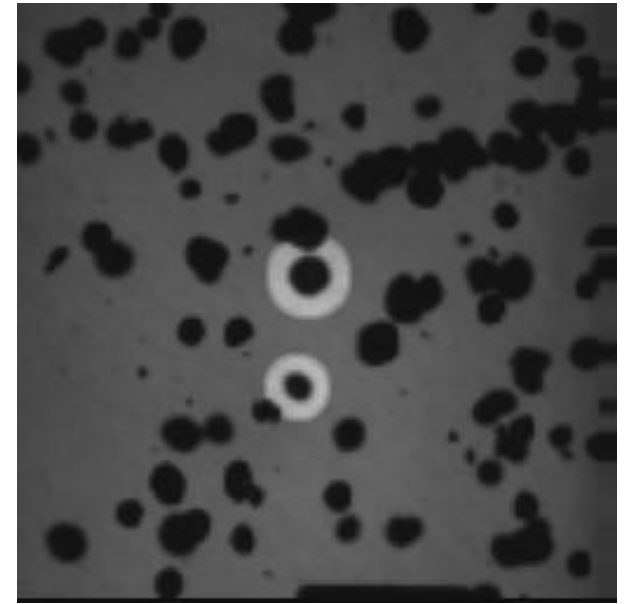
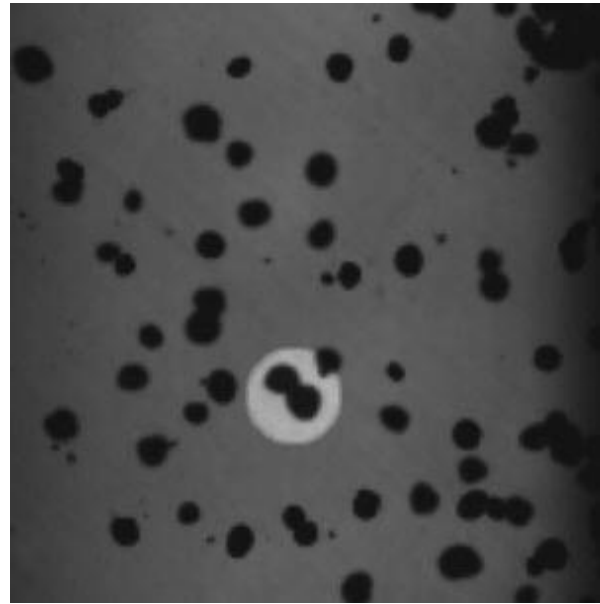
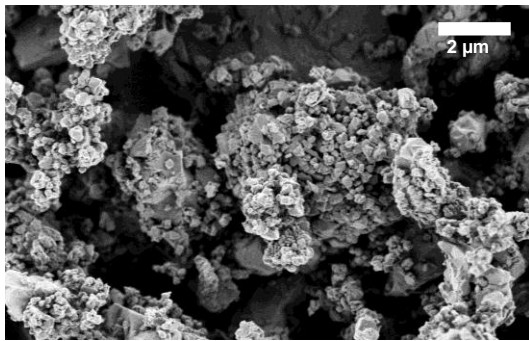
S3 (sticking by penetration)



F3 (fragmentation with mass transfer)



# Sticking & Bouncing Collisions



Dust aggregates  
Diameter: 1-2 mm  
Filling factor: 0.35

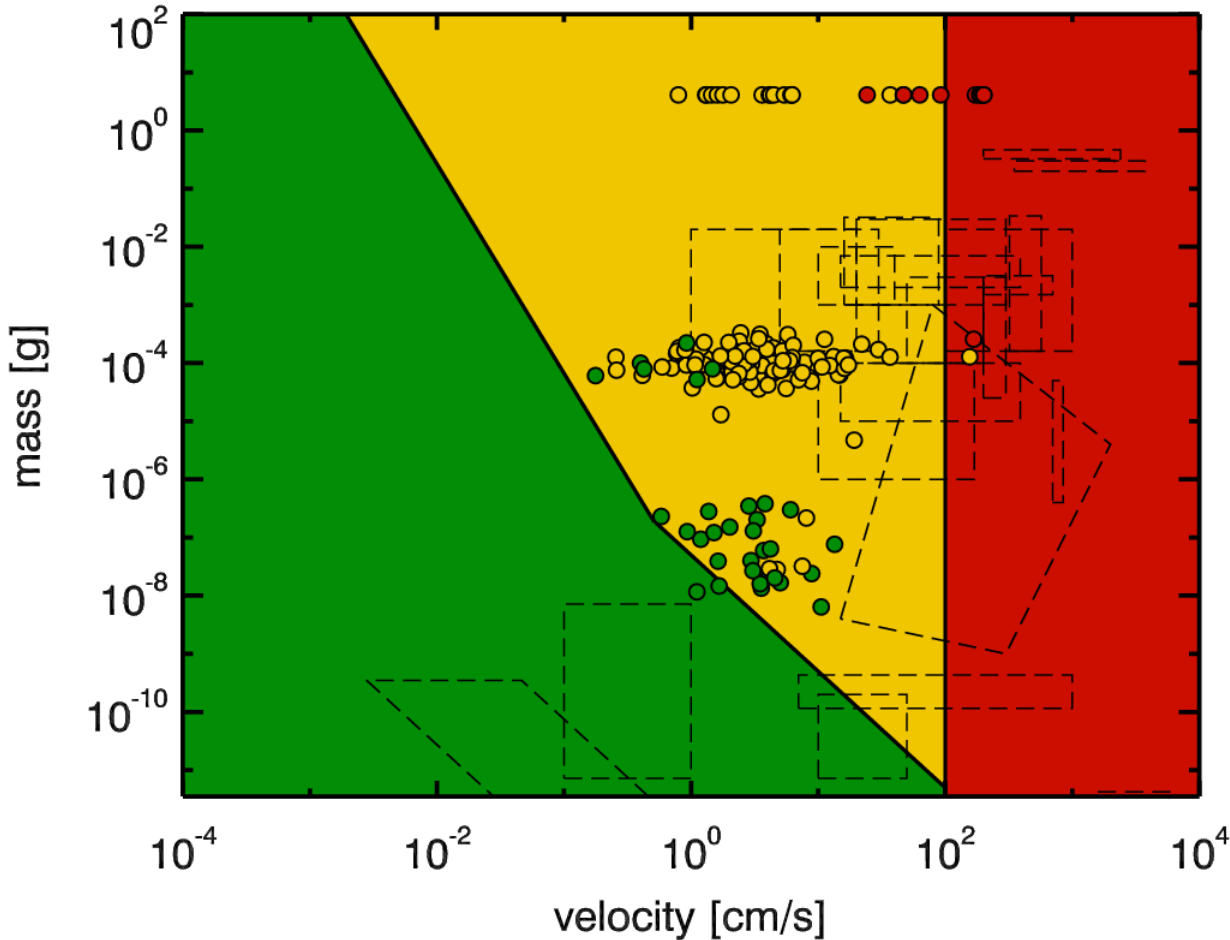
Sticking collision  
Velocity: 9 mm/s

Bouncing collision  
Velocity: 62 mm/s

→ see talk of  
René Weidling!

Weidling, Güttler, Blum (2012, Icarus)

# Sticking & Bouncing Threshold

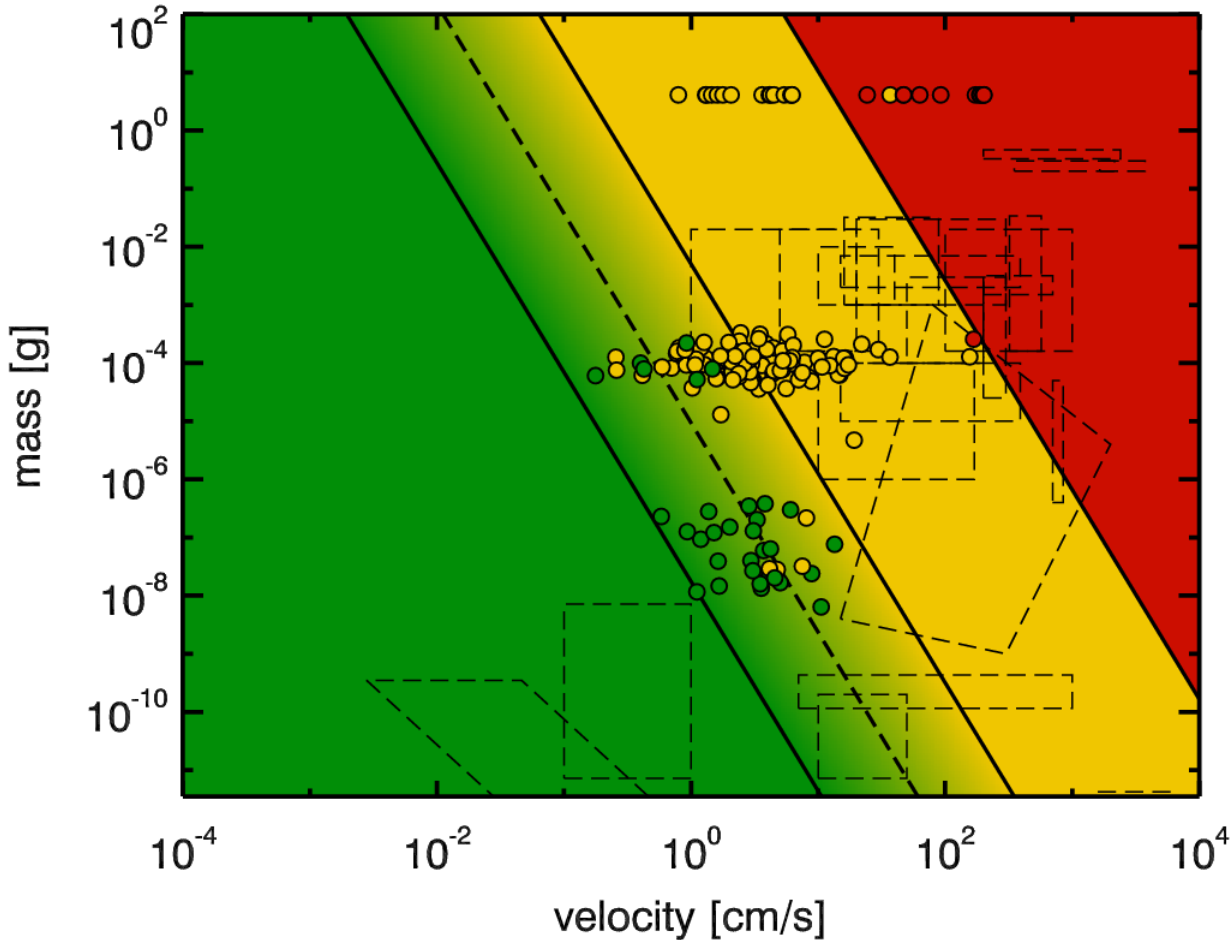


Simplified version  
of the Güttler et al.  
(2010) model.

→ see poster of  
Stefan Kothe!

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# Sticking & Bouncing Threshold



$$\Delta v_{\text{stick}} = \left( \frac{m_p}{m_s} \right)^{-5/18} \quad [\text{cm s}^{-1}]$$

$$\Delta v_{\text{bounce}} = \left( \frac{m_p}{m_b} \right)^{-5/18} \quad [\text{cm s}^{-1}]$$

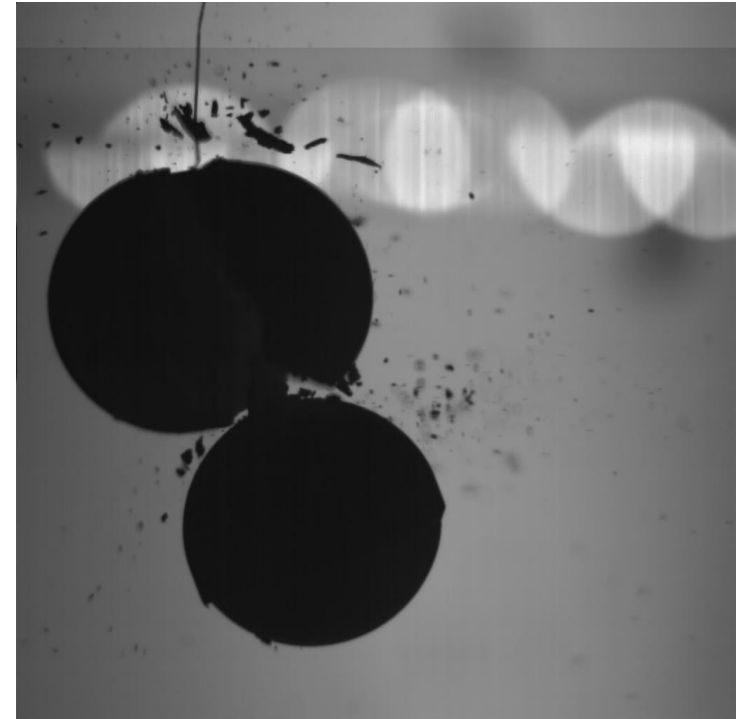
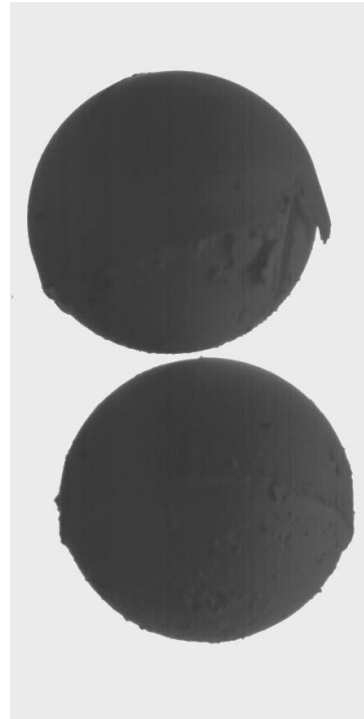
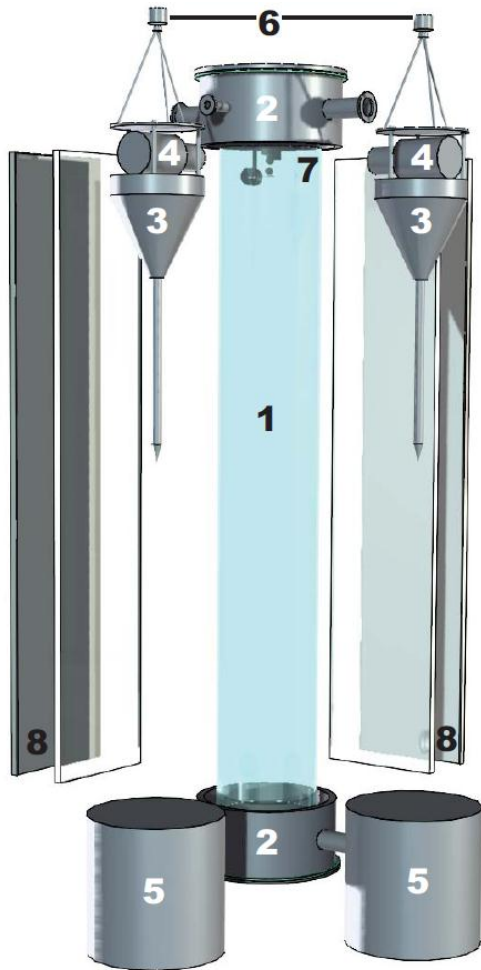
$$m_s = 3.0 \times 10^{-12} \text{ g}$$

$$m_b = 3.3 \times 10^{-3} \text{ g}$$

→ see poster of  
Stefan Kothe!

→ see talk of  
René Weidling!

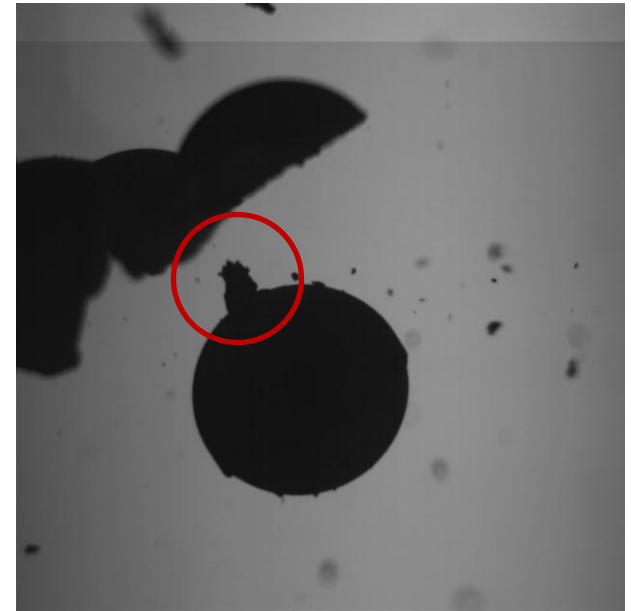
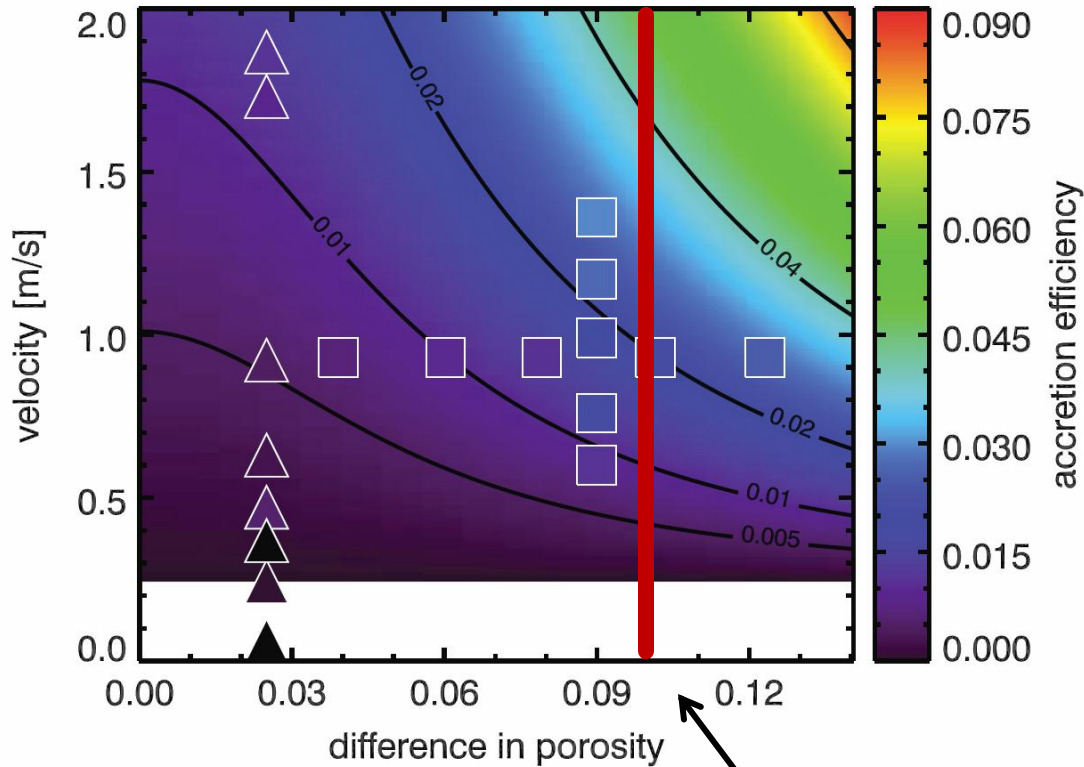
# Fragmentation Threshold I



diameter: 2 cm  
volume filling factor: 0.5  
velocity left: 1 cm/s  
velocity right: 1.8 m/s

Beitz, Güttler, Blum, Meisner,  
Teiser, Wurm (2011, ApJ)

# Mass Transfer I



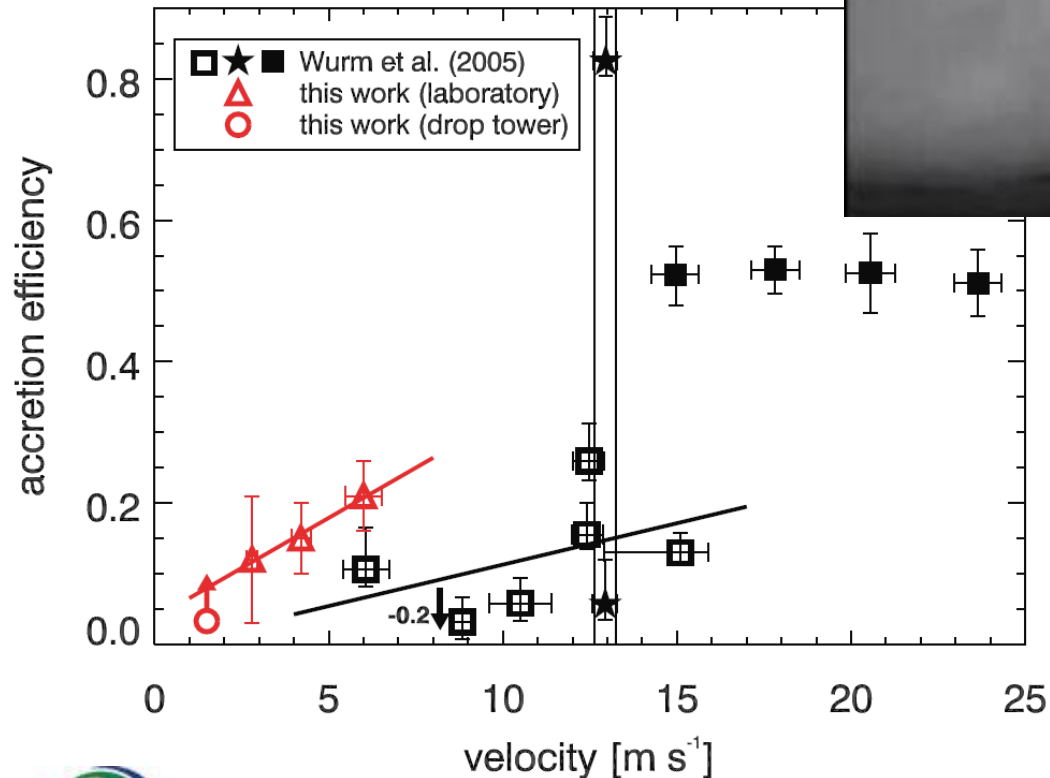
Beitz et al. (2011)

For the model, we assume  $\Delta\phi=0.1$ .



# Mass Transfer II

Also see: Wurm et al. (2005), Teiser et al. (2009, 2011), Beitz et al. (2011)

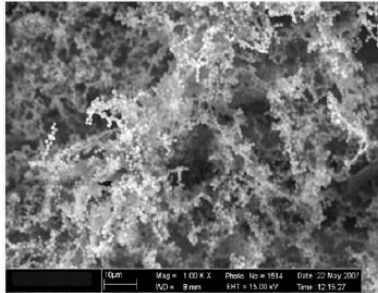


impacts of millimeter aggregates at 1-6 m/s against a porous but sintered target

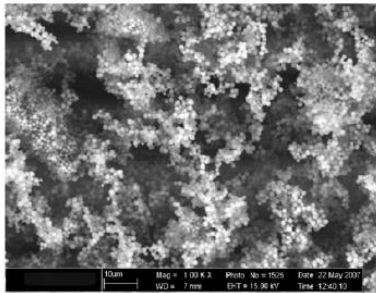
Kothe, Güttler, Blum (2010, ApJ)

# Erosion I

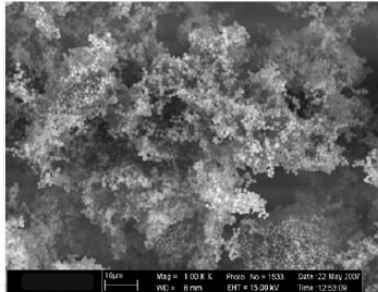
Before Impact



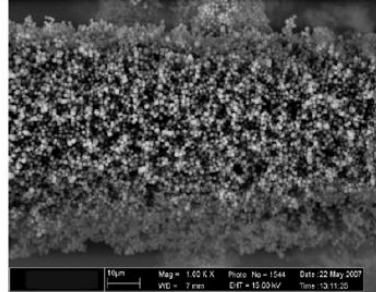
After Impact of 15 m/s Monomers



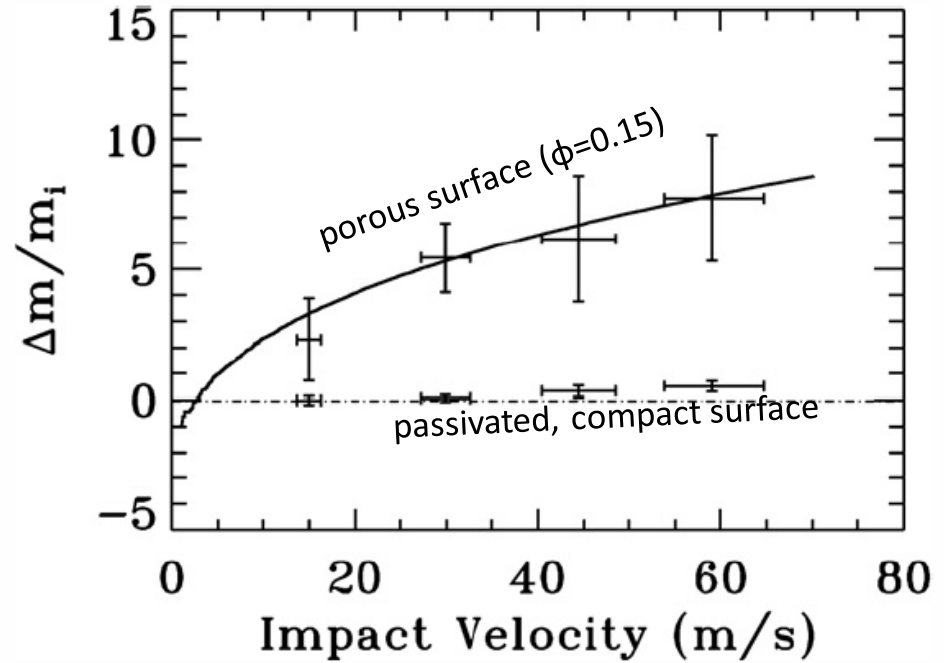
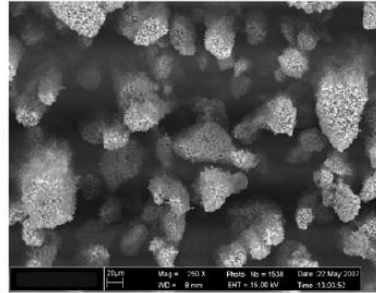
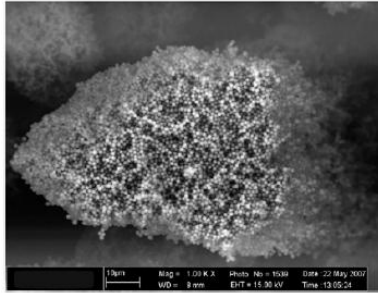
After Impact of 30 m/s Monomers



After Impact of 44 m/s Monomers

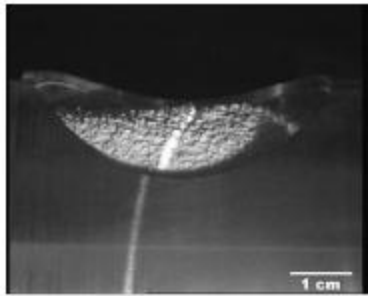


After Impact of 59 m/s Monomers

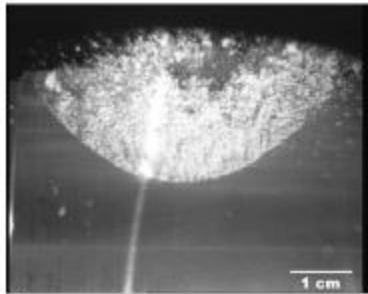


Schräpler & Blum (2011, ApJ)

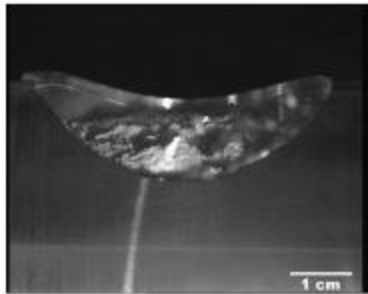
# Erosion II (Cratering)



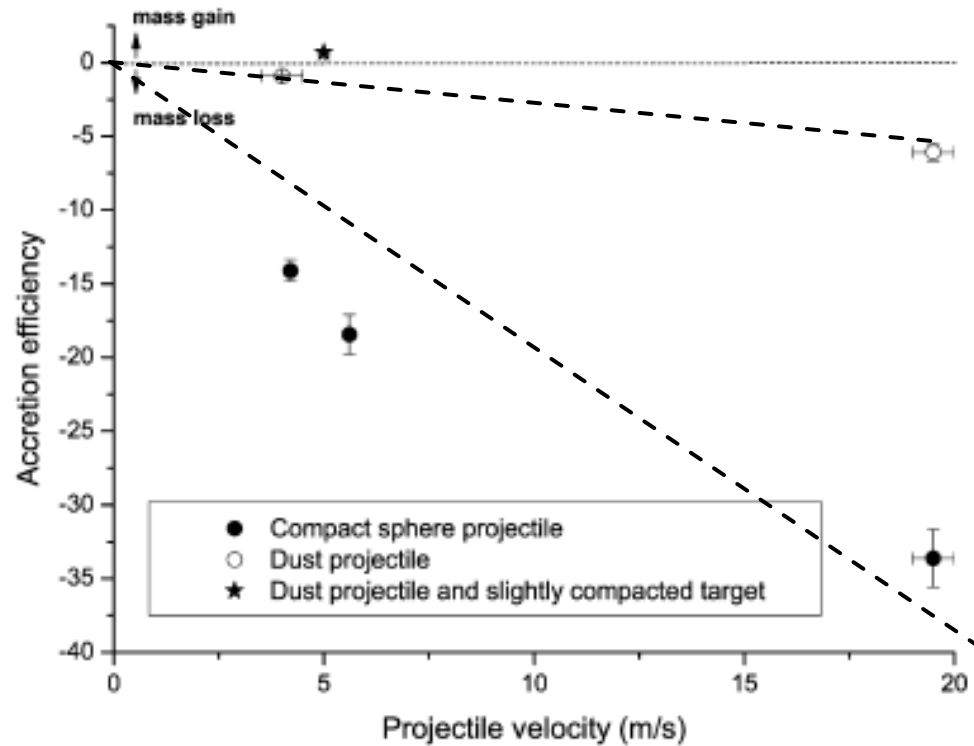
a



b

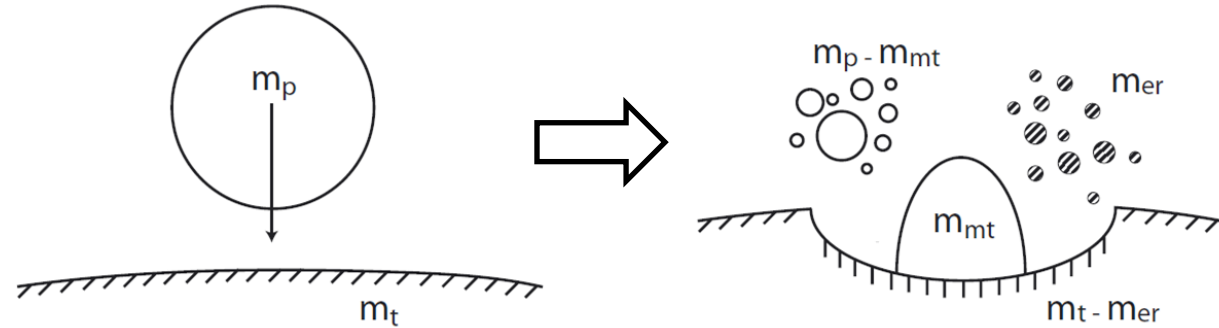
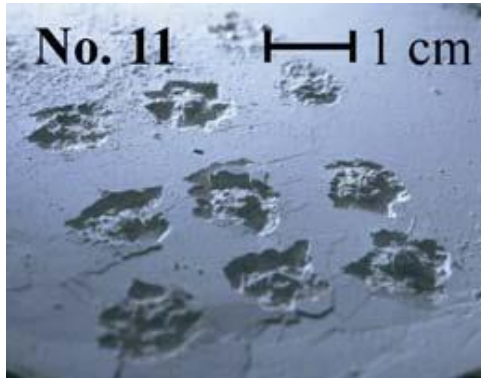


c



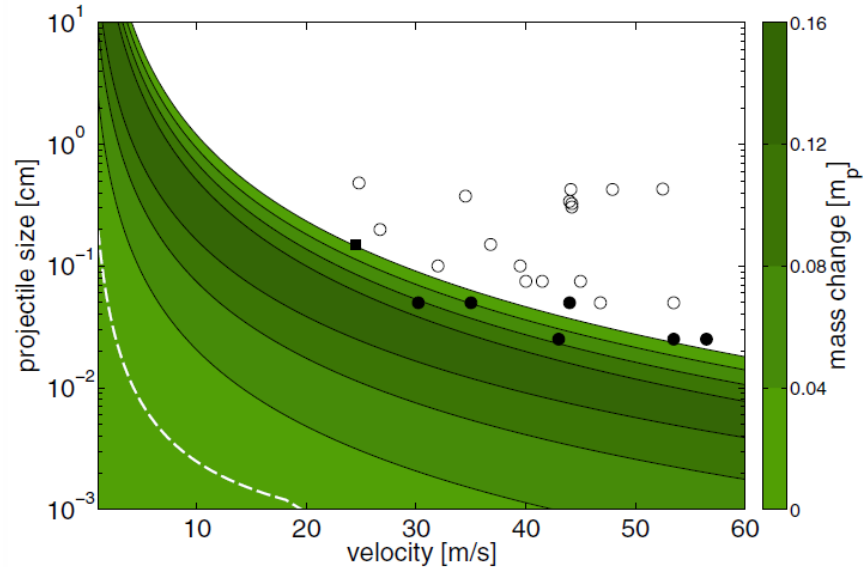
Paraskov, Wurm, Krauss (2005, Icarus)

# Mass Transfer & Cratering

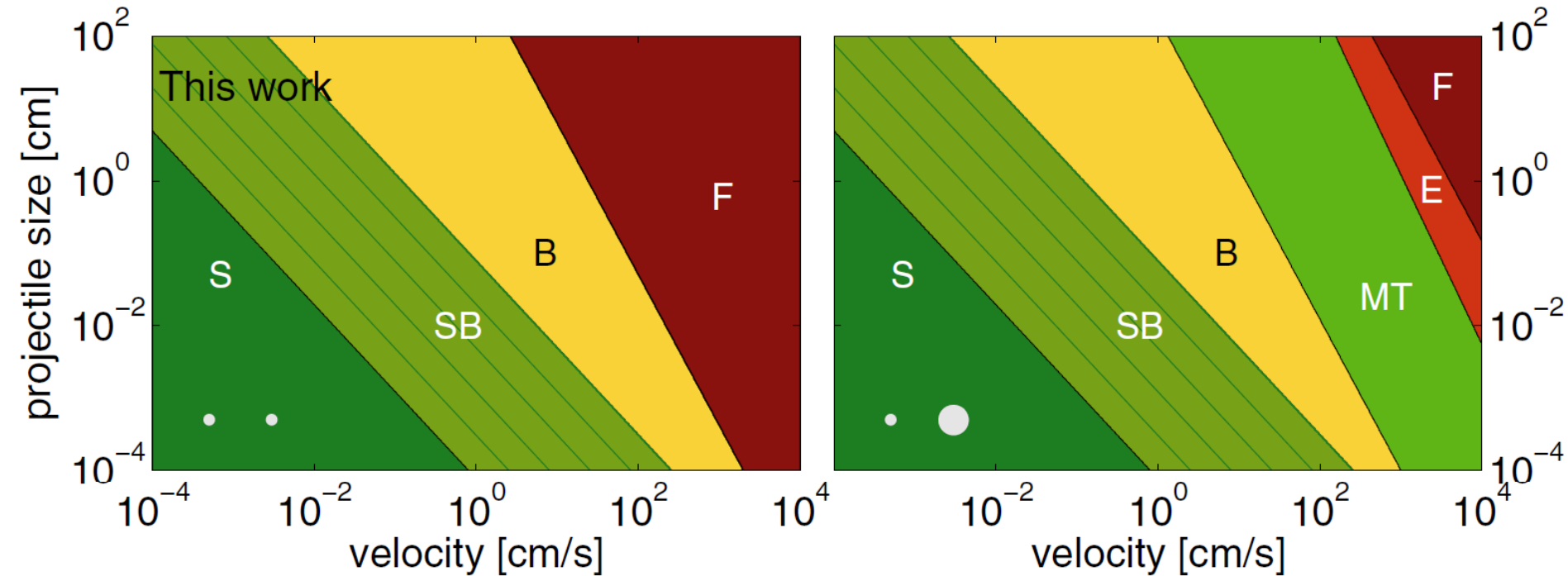


Windmark et al. (2012a, A&A)

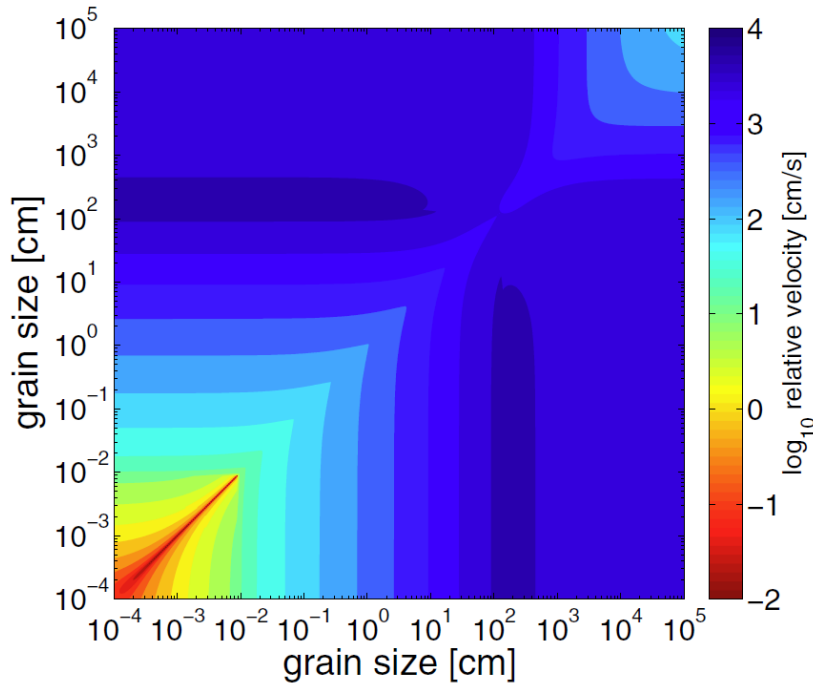
Teiser & Wurm (2009a, MNRAS)



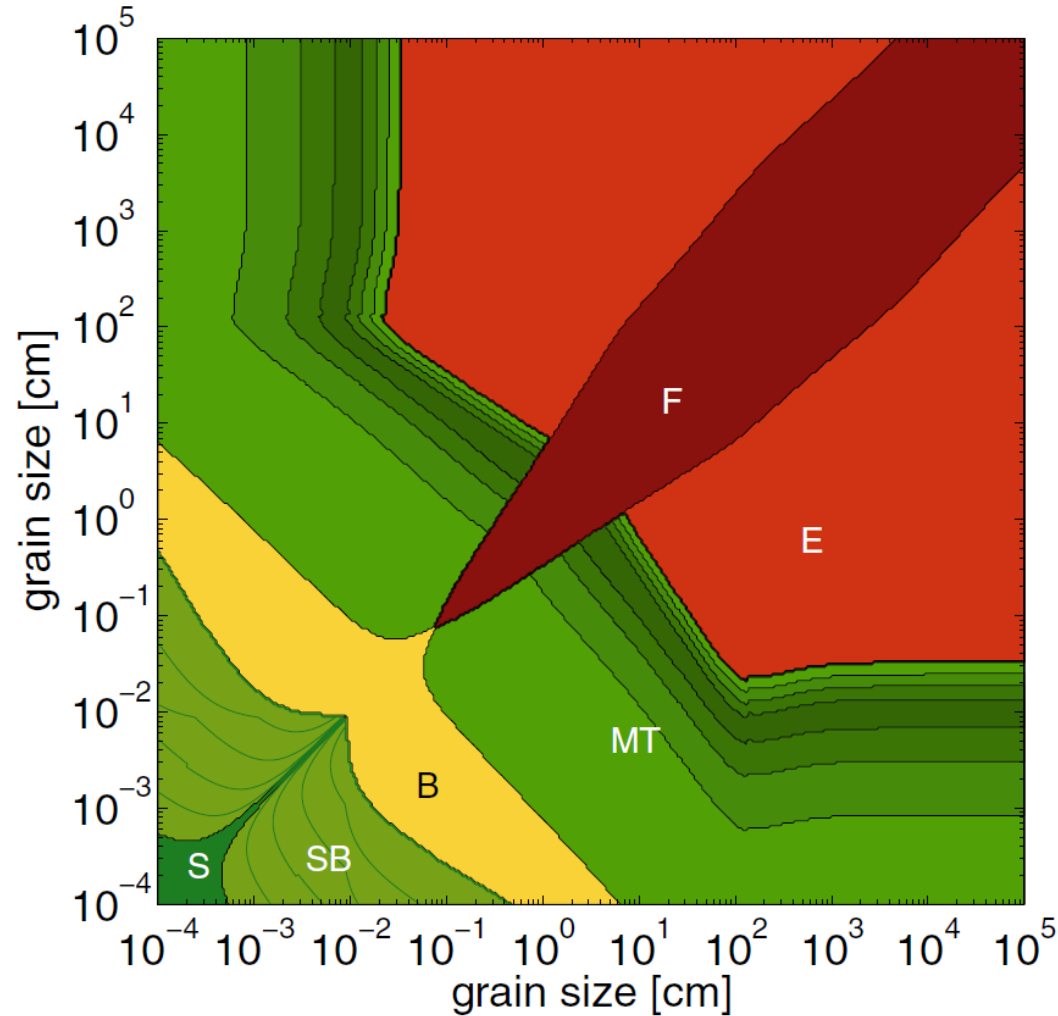
# Collision Model I



# Collision Model II



collision velocities at 3 AU  
and corresponding outcomes  
according to collision model



# Thank you for your attention!

## Results and implications in the next presentation by F. Windmark.

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